



Michigan Warriors Jam Fest **Tournament Rules**

1. NFHS Rules will apply to all games played in this tournament.
2. The Michigan Warrior Jam Fest will observe AAU guidelines for age and grade level from 2025.
3. Individual foul modification – 6 individual fouls before a player is disqualified.
4. Two technical in a game result in sitting the rest of the game plus the next game. Coaches that are ejected must leave the game and must also sit the next game.
 - **2 automatic points and the ball out for a tech.**
5. Game time is forfeit time! The director will make the final call based on the situation.
6. Warm-up 3 minutes – Halftime 3 minutes.
7. 15U, 16U and 17U will play two **15-minute halves** with stopped-clock. If there is a 20-point lead or more then the clock will convert to running time.
8. 9U, 10U, 11U, 12U, 13U and 14U will play two **12-minute halves**. If there is a 20-point lead or more then the clock will convert to running time.
9. If team is up 20 points with 2 minutes remaining in the game, the game will be over.
10. If team is up 25 points with 3 minutes remaining in the game, the game will be over.
11. 1st overtime is two minutes. 2nd overtime is first team to score a single point wins the game.
12. Three timeouts per game (2 full & 1 30-second). Timeouts can carry over to the second half. No timeouts carry over to overtime. Each team will receive one extra (30-second) timeout for the first overtime. No timeouts for 2nd overtime.
13. Please bring a roster with your players birth certificates and a report card in case there is a dispute with the age and grade of any player.
14. Please supply one ADULT to either run the clock or do scorekeeping.
15. Please let your fans know that this is a friendly youth tournament environment. Any fighting, bad language or talking negatively to officials is subject to removal from tournament and property.
16. Tiebreakers are determined by:
 1. First head-to-head competition and then by a point system.
 2. +20 points is the most you can receive for a win and -20 is the most you will receive for losing.
 3. Least number of points given up.
17. Trophies and medals go to first and second place teams in each division. For the Bronze divisions we will only award 1st place.
18. Two coaches (must be in coach's gear) will be allowed in the event for free and one score keeper. You must wear your wristband all weekend or you must pay.
19. Admission: \$15 all day Saturday & Sunday. Ages 13 to 17- \$5, ages 12 & under free.
20. Age/Grade divisions with 24 teams will have a Gold, Silver and Bronze bracket playoff with the 1st and 2nd place team playing in Gold, 3rd place team playing in Silver and 4th place team playing in Bronze. Any age/grade divisions with less than 24 teams will have one playoff bracket.
21. Players from the same organization can play up grade if that team chooses to. Example: If 6th grader from same organization gets done with his 6th grade team and 7th grade team from same organization wants him to play with them, then he can. That player must be there at the start of the game. However, players can not play done a grade.